


## DEVELOPMENTAL TASK ANALYSIS: CATCHING AN OBJECT \*

### TASK DIFFICULTY

### ENVIRONMENTAL VARIABLES

	Size	Shape	Weight	Texture	Trajectory	Type of catch	Speed of object	Speed of catcher
<b>Easier</b>	medium	round	medium	rough	medium arc	body trap	medium	stationary
		oval				two hands extended		slow
	large		light	semi-rough	minimum arc		slow	
		square				one hand: dominant		medium
	small	flat	heavy	smooth	maximum arc	one hand: non-dominant	fast	fast
<b>Harder</b>								

\* A *developmental task analysis* represents selected variables that influence performance of a motor skill (in this case, catching), and orders the difficulty within each variable. One or more variables may be the focus of a given lesson, utilizing easier combinations with less advanced students and harder combinations with more advanced students.